



PERCUSSION III

2.

67 rit. 68  $\downarrow = 52$  rit.  $\uparrow$   $\downarrow = 44$

73  $\downarrow = 60$  74 78 *allargando*

79 *a tempo* ( $\downarrow = 60$ ) 82 **Whip** 83

95 *a tempo* 96 98 **Bass Drum** 99 *Gen-do*

100 (string.) 101 102 103  $\downarrow = 72$

104 **Gam-Gam** (from dome to edge) 107 108

109 **Gam-Gam**  $\downarrow = 52$  110 *Andante* ( $\downarrow = 76$ ) 112 ( $\downarrow =$ )

**Bass Drum** 113 114 115 116 117

118 120 121 123 124 125

126 127 128 129 131

132 rit. 133  $\downarrow = 60$  134  $\downarrow = 72$

132 133 134

# PERCUSSION III

3. **Gong** (hardstick) (damp little by little) 137 138  
*ff* *ppp*

**Gong** (soft stick) 139 140  
*p* *p* *p*

141 142 **claves**  
*pp sempre*

143 144

**Piatto** (colla breath.) *pp < mp* 145 146  
**FINE**